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_	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Rec Creating with Materials Art Club lessons from Kapow	Painting and colour Experiment with colour mixing. Drawing My family & things that are important to me Desings for a new house for the three little pigs Mechanisms Building traps for the ginger-bread man. Art Club: Drawing: Marvellous marks. Exploring mark making through different drawing materials. Beginning to draw from observation using faces and self-portraits as a stimulus.	3D work Make a clay tea light for Diwali. Making Christmas decorations: salt dough Painting and colour Create Fireworks pictures using different art materials eg. Blow paint, oil pastels, glitter, chalks. Drawing Draw your own "terrible creatures" like the Gruffalo Textiles and texture Create textured scenes from the bear hunt using natural objects Art Club: Painting and mixed media: Paint my world. Exploring paint and painting techniques through nature, music and	3D work Children work in small groups to make something that can fly, something that can sail, something that can go on land. Junk modeling different modes of transport. Painting and colour Experiment with colour mixing. Drawing Modes of transport; create your own design Art Club: Craft and design: Let's get crafty. Developing cutting, threading, joining and folding skills through fun, creative craft projects.	Printing Vegetable printing. Use of repetitive patterns. Learn about Andy Warhol. Textiles and texture Make a potato superhero using a variety of tools and techniques. Design a cape for Supertato. Drawing Draw and design a superhero costume Art Club: Craft and design: Let's get crafty. Developing cutting, threading, joining and folding skills through fun, creative craft projects.	Drawing Observational drawings of plants and flowers. Pattern Simple symmetry of butterflies Textiles and texture Leaf and flower mosaics and collages. Study Eric Carle's illustrations Painting and colour Investigate using natural materials for painting eg tea bags, flowers and spices. Structures Design and build a bug hotel. Art Club: Sculpture and 3D: Creation station. Exploring the sculptural qualities of malleable materials and natural objects; developing the use of tools and joining techniques; designing and making clay animal sculptures.	Textiles and texture Look an animal patterns and textures to create a model of your own chosen animal. 3D work Creating shoe box habitats for animals around the world. Drawing Draw scenes of your favourite habitats Art Club: Sculpture and 3D: Creation station. Exploring the sculptural qualities of malleable materials and natural objects; developing the use of tools and joining techniques; designing and making clay animal sculptures.





		Developing creativity through child-led exploration of mixed media, making collages and transient art.				
Y1	'Our World and Beyond'	'Traditional Tales'	'Fairy Tales'	'Toys'	'Places People Live'	'Monsters and Aliens'
	Drawing: Make your mark Exploring mark making and line; working and experimenting with different materials through observational and collaborative pieces. Outcomes: Produce a drawing that displays observational skill, experimenting with a range of lines and mark making.		Painting and mixed media: Colour Splash Exploring colour mixing through paint play, using a range of tools to paint on different surfaces and creating paintings inspired by Clarice Cliff and Jasper Johns. Outcome: Clarice Cliff style plate		Craft and Design: woven wonders Learning fibre art skills such as plaiting, threading, knotting and weaving to create three-dimensional woven artworks inspired by artist Cecilia Vicuña. Outcome: Weaving	Sculpture and 3D: Paper play Creating simple three dimensional shapes and structures using familiar materials, children develop skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculptures Outcome: 'Wild Thing' sculpture
Y2	'Seaside'	'Under Blanket of Stars'	'Fire! Fire!'	'All About Animals'	'Castles'	'Dragons'
	<u>Drawing: Tell a</u> <u>story</u>		Painting and mixed media: Life in colour		Scuplture and 3D: clay houses	Craft and Design: map it out
	Using storybook illustration as a stimulus, children develop their		Developing colour mixing skills, learning about the work of artist Romare		Exploring the way clay can be shaped and joined, children learn a range of essential skills for	Responding to a design brief, children learn three techniques for working creatively





	mark-making to explore a wider range of tools and experiment with creating texture to add detail to drawings. Outcome: illustrations for core text		Bearden and creating textured papers using paint, children compose collages inspired by their exploration of colour and texture in the world around them. Outcome: Collage of fire of London		working with this medium. They learn about the sculpture of Rachel Whiteread and create their own clay house tile in response. Outcome: Clay tile of a castle	with materials and at the end of the project, evaluate their design ideas. Outcome: Map of how to get to Dragon's cave
Y3/4	'Hidden Figures'	'Iron Man'	'Local History'	'Giving Tree'	'Romans'	'Krindlekrax'
	Drawing: Power prints Using mechanical engravings as a starting point, pupils develop an awareness of proportion, composition and pattern in drawing and combine media for effect when developing a drawing into a print. Outcome: print		Painting and mixed media: Light and Dark Developing skills in colour mixing, focussing on using tints and shades to create a 3D effect. Experimenting with composition and applying painting techniques to a personal still life piece. Outcome: still life of artefacts		Sculpture and 3D: Mega materials Exploring how different materials can be shaped and joined and learning about techniques used by artists as diverse as Barbara Hepworth and Sokari Douglas-Camp, children create their own sculptures. Outcome: Sculpture using recyclable materials	Craft and Design: Fabric of nature Using the flora and fauna of tropical rainforests as a starting point, children develop drawings through experimentation and textile-based techniques to design a repeating pattern suitable for fabric. Outcome: repeated pattern design
Y5/6	'Personal Journeys'	'Happily Ever After?'	'WW2'	'WW2'	'Hopes and Dreams'	'Fair is foul and foul is fair'





Exploring a selection	Creating a personal	
of paintings through art appreciation activities. Collecting ideas in sketchbooks and planning for a final piece after researching the life, techniques and artistic intentions of an artist that interests them. Outcome: own piece of art based	Creating a personal memory box using a collection of found objects and handsculptured forms, reflecting primary school life with symbolic and personal meaning. Outcomes: memory box	Developing photography skills and techniques to design a range of creative photographic outcomes. Outcome: collective photo album
on their chosen artist		
	and planning for a final piece after researching the life, techniques and artistic intentions of an artist that interests them. Outcome: own	and planning for a final piece after researching the life, techniques and artistic intentions of an artist that interests them. Outcome: own piece of art based