



Topic driver: Dragons and Castles

Subject	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
	Class book: George and the Dragon Christopher Wormell	Dragon Poems by J Foster & K Paul	Class book: How to train a Dragon	Class book: How to train a Dragon	Class book: How to train a Dragon	The Dragon who ate our school by Nick Toczek (BBC BITESIZE)	Dragon Poems by J Foster & K Paul
Reading	<u>Fiction</u> Comprehension practise Secure decoding of unfamiliar words Read for a range of purposes Retell some stories orally Discuss words & phrases that capture the imagination Identify themes & conventions Retrieve & record information Make inferences & justify predictions	<u>Non-fiction</u> Comprehension practise Secure decoding of unfamiliar words Read for a range of purposes Retell some stories orally Discuss words & phrases that capture the imagination Identify themes & conventions Retrieve & record information Make inferences & justify predictions	<u>Fiction</u> Comprehension practise Secure decoding of unfamiliar words Read for a range of purposes Retell some stories orally Discuss words & phrases that capture the imagination Identify themes & conventions Retrieve & record information Make inferences & justify predictions	<u>Non-fiction</u> Comprehension practise Secure decoding of unfamiliar words Read for a range of purposes Retell some stories orally Discuss words & phrases that capture the imagination Identify themes & conventions Retrieve & record information Make inferences &	<u>Fiction</u> Comprehension practise Secure decoding of unfamiliar words Read for a range of purposes Retell some stories orally Discuss words & phrases that capture the imagination Identify themes & conventions Retrieve & record information Make inferences &	<u>Non-fiction</u> Comprehension practise Secure decoding of unfamiliar words Read for a range of purposes Retell some stories orally Discuss words & phrases that capture the imagination Identify themes & conventions Retrieve & record information Make inferences & justify predictions	<u>Poetry</u> To listen to, discuss and express views about a wide range of contemporary and classic poems To continue to build up a repertoire of poems learnt by heart, appreciating these and reciting some, with appropriate intonation to make the meaning clear.



				justify predictions	justify predictions		
<p>Writing</p> <p>How to train a Dragon</p> <p><i>Setting description, Character descriptions, Traditional story</i></p> <p>Magic 3, Alliteration</p> <p>expanded noun phrases, commas, past tense, dialogue</p>	<p>To write a innovated story of The Pea and the Princess (substituting the pea for a sprout)</p>	<p>To retell the story of 'George and the Dragon'</p>	<p>To write the opening (setting and character description) for innovated dragon story</p>	<p>To write a the first dilemma in their own innovated dragon story</p>	<p>To write a the second dilemma in their own innovated dragon story</p>	<p>To write a the solution in their own innovated dragon story</p>	<p>To write a the conclusion/extended ending for their own innovated dragon story</p>
<p>Maths</p>	<p>Exploring calculation strategies</p> <p>Apply addition strategies to solve equations Apply subtraction strategies to solve equations Solve word problems Add two 2-digit numbers using the column method Subtract 2-digit numbers using the column method</p>			<p>Multiplication and division x3 x4</p> <p>Recall the multiplication table of three by skip counting Recall the multiplication table of four by skip counting Describe and interpret arrays for the multiplication tables of three and four Know division facts for the multiplication table of three Know division facts for the multiplication table of four Identify multiplication and division fact families Recognise the inverse relationship between multiplication and division Identify multiples of 2, 3, 4, 5 and 10</p>			



	<p>Recognise that the 4× table is double the 2× table Create bar models for multiplication and division Identify the whole and parts in bar models for multiplication and division Use bar models to represent multiplication and division word problems Solve word problems using bar models</p>						
Science		<p>Plants Lesson 1: To observe different seeds and understand why their features help them to disperse. To be able to sort objects using observable features.</p>	<p>Plants Lesson 2: To understand that different seeds grow into different plants and to describe them</p>	<p>Plants Lesson 3: To understand that plants can be grown from bulbs.</p>	<p>Plants Lesson 4: To plan and carry out an experiment to test what plants needs to germinate To be able to gather and record data to help in answering a question. To use their observations and ideas to suggest answers to questions.</p>	<p>Plants Lesson 5: To observe and record how plants change over time To be able to gather and record date to help in answering a question.</p>	
History	Local history unit						
Computing	<p>Programming: Robot algorithms Lesson 1 – Giving</p>	<p>Programming: Robot algorithms</p>	<p>Programming: Robot algorithms</p>	<p>Programming: Robot algorithms</p>	<p>Programming: Robot algorithms</p>	<p>Programming: Robot algorithms</p>	



	<p>instructions</p> <p>To describe a series of instructions as a sequence</p> <ul style="list-style-type: none"> • I can follow instructions given by someone else • I can choose a series of words that can be enacted as a sequence • I can give clear and unambiguous instructions 	<p>Lesson 2 – Same but different</p> <p>To explain what happens when we change the order of instructions</p> <ul style="list-style-type: none"> • I can create different algorithms for a range of sequences (using the same command) • I can use an algorithm to program a sequence on a floor robot • I can show the difference in outcomes between two sequences that consist of the same commands 	<p>Lesson 3 – Making predictions</p> <p>To use logical reasoning to predict the outcome of a program (series of commands)</p> <ul style="list-style-type: none"> • I can follow a sequence • I can predict the outcome of a sequence • I can compare my prediction to the program outcome 	<p>Lesson 4 – Mats and routes</p> <p>To explain that programming projects can have code and artwork</p> <ul style="list-style-type: none"> • I can explain the choices I made for my mat design • I can identify different routes around my mat • I can test my mat to make sure that it is usable 	<p>Lesson 5 – Algorithm</p> <p>To design an algorithm</p> <ul style="list-style-type: none"> • I can explain what my algorithm should achieve • I can create an algorithm to meet my goal • I can use my algorithm to create a program 	<p>Lesson 6 – Debugging</p> <p>To create and debug a program that I have written</p> <ul style="list-style-type: none"> • I can plan algorithms for different parts of a task • I can test and debug each part of the program • I can put together the different parts of my program 	
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RE	<p>Special Books</p> <p>Why are some books more special than others?</p>	<p>Special Books</p> <p>What holy books are special to us and why?</p>	<p>Special Books</p> <p>Why is the Bible special and for whom?</p>	<p>Special Books</p> <p>What Is the Torah and why is it special?</p>	<p>Special Books</p> <p>Why is the Qur'an a special book?</p>	<p>Special Books</p> <p>Why is Guru Granth sahib important to Sikhs?</p>	<p>Special Books</p> <p>Why is Tipitaka important to Buddhists?</p> <p>What makes me special?</p>
Music	<p>Specialist Teacher</p> <p>Journey to Rio</p> <p>Brazilian percussion unit Creating soundscapes, Composing tunes for animal characters Learning Brazilian rhythms</p> <p>Revisit rhythm reading</p>	<p>Specialist Teacher</p> <p>Journey to Rio</p> <p>Brazilian percussion unit Creating soundscapes, Composing tunes for animal characters Learning Brazilian rhythms</p> <p>Revisit rhythm reading</p>	<p>Specialist Teacher</p> <p>Journey to Rio</p> <p>Brazilian percussion unit Creating soundscapes, Composing tunes for animal characters Learning Brazilian rhythms</p> <p>Revisit rhythm reading</p>	<p>Specialist Teacher</p> <p>Journey to Rio</p> <p>Brazilian percussion unit Creating soundscapes, Composing tunes for animal characters Learning Brazilian rhythms</p> <p>Revisit rhythm reading</p>	<p>Specialist Teacher</p> <p>Journey to Rio</p> <p>Brazilian percussion unit Creating soundscapes, Composing tunes for animal characters Learning Brazilian rhythms</p> <p>Revisit rhythm reading</p>	<p>Specialist Teacher</p> <p>Journey to Rio</p> <p>Brazilian percussion unit Creating soundscapes, Composing tunes for animal characters Learning Brazilian rhythms</p> <p>Revisit rhythm reading</p>	<p>Specialist Teacher</p> <p>Journey to Rio</p> <p>Brazilian percussion unit Creating soundscapes, Composing tunes for animal characters Learning Brazilian rhythms</p> <p>Revisit rhythm reading</p>
Art & Design	<p>Sculpture and Mixed Media</p>						

