



Curriculum Map 2019/20

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Theme	Settling In All about Me	Celebrations	Once upon a Time...	Growth	Space	Seaside and Pirates
English Core Stories	<p>Elmer What makes us unique and special? Retelling the story and describing the main events.</p> <p>Where's My Teddy? Retelling and sequencing the story. Empathizing with the character using the Zone of Regulation. What is your favourite toy?</p> <p>We're going on a Bear Hunt Orally retelling of the story. Describing the settings. Changing a part of the story.</p>	<p>Room on the Broom Focus on rhyming words. Write a list of things you would take on your broom.</p> <p>Pumpkin Soup Writing a recipe. Retell the story from a different character's point of view.</p> <p>The Gruffalo Describing the character. To act the story out with puppets.</p> <p>The Gruffalo's Child Exploring an author and illustrator. Hot seating a character. Writing a letter.</p>	<p>3 little pigs Story structure, retelling the story using puppets/props. Drawing a story map.</p> <p>Goldilocks and the three bears P4C looking at the characters from a different perspective. Sorry letter from Goldilocks to Baby Bear.</p> <p>The Gingerbread Man Sequencing the story. Writing a new ending to the story.</p> <p>The Runaway Wok Linked to role play.</p>	<p>Jack and the Beanstalk P4C looking at the characters from a different perspective. Writing about what they would like to find at the top of castle.</p> <p>The Hungry Caterpillar Making zig zag book of the story. Writing the life cycle of a butterfly.</p> <p>Farmer Duck Writing speech bubbles for the characters. Write a promise letter from the farmer.</p>	<p>On the Moon To make predictions within a story. To answer comprehension questions.</p> <p>Roaring Rockets Writing instructions to make a rocket.</p> <p>Aliens Love Underpants Writing speech bubbles. Change the story to something else going missing.</p> <p>Zim Zam Zoom Identify and play with rhyming words.</p> <p>Space Exploring non-fiction text</p>	<p>Pirates Love Underpants Writing speech bubbles. To link the story to other similar stories.</p> <p>The fish who could wish To write their own wishes. To write thought bubbles.</p> <p>The Night Pirates Write what would you do with the Pirates.</p> <p>The Treasure Map Write clues for a scavenger hunt.</p>



Rotherhithe Primary School Reception Specific Areas



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<p>Maths & Space, Shape and Measure</p>	<p><u>Unit 2 Pattern and shape</u> Recognise, create and describe shapes with mathematical language <u>Unit 2 and 3 Numbers within 6</u> Recognise, count and order numbers; say which numbers are 'more or less'</p>	<p><u>Unit 5 shapes and sorting</u> Talk about, compare, measure and order objects and Quantities <u>Unit 6 Numbers within 10</u> Count reliably, place in order, recognise numerals, use ordinals, understand zero <u>Unit 7 Shape and calendar</u> Explore characteristics of shape, using mathematical language. Use everyday language to discuss time. <u>Unit 9 Numbers within 15</u> Recognise, count and order numbers; estimate and compare groups of objects</p>	<p><u>Unit 10 Position and Time</u> Use everyday language to talk about time; use mathematical language to describe position <u>Numbers within 20</u> Recognise, count and order numbers; estimate and compare groups of objects <u>Shape and pattern</u> Explore, discuss, recognise, classify and describe in mathematical language.</p>	<p><u>Addition and Subtraction (1)</u> Add and subtract single-digit numbers by counting on or back; subitise within five <u>Numbers beyond 20 (1)</u> Recognise, count and order numbers to 50; estimate and compare groups of objects</p>	<p><u>Measure</u> Compare objects and quantities, solve size, weight and capacity problems in everyday language <u>Grouping and sharing</u> Solve practical problems involving groups of 2, 5 or 10; explore counting in steps of 2. <u>Money</u> Recognise, compare and order coins and their values using everyday language.</p>	<p><u>Doubling and halving</u> Solve problems and explore the relationship between doubling and halving <u>Addition and Subtraction (2)</u> Compare quantities to solve problems that include doubling, halving and sharing <u>Numbers beyond 20 (2)</u> Recognise, count, order and estimate numbers to 100; solve problems including grouping and sharing.</p>
<p>Role Play Significant events in children's lives.</p>	<p>Role Play: Home Corner Seasons. Birthdays.</p>	<p>Role Play: Post Office Fireworks Night Halloween Diwali Christmas Hanukkah</p>	<p>Role Play: Chinese Restaurant New Year Resolutions Chinese New Year Valentine's Day</p>	<p>Role Play: Vet Easter Mother's Day Trip to the Farm</p>	<p>Role Play: Shop</p>	<p>Role Play: Pirate Ship Trip to the seaside. Father's Day</p>